Application or Docket Number

PATENT APPLICATION FEE DETERMINATION RECORD

Effective October 1, 2003

CLAIMS AS FILED - PART I (Column 1) (Column 2)								SMALL ENTITY TYPE			OTHER THAN OR SMALL ENTITY	
TOTAL CLAIMS			26					RATE	FEE	٦	RATE	FEE
FOR .			NUMBER FILED		NUMBER EXTRA			BASIC FE	E 385.00	OR	BASIC FEE	
TO	OTAL CHARGE	ABLE CLAIMS	2C minus 20= *		* fa	· la		XS 9=	<u> </u>	OR	X\$18=	108
INI	DEPENDENT C	LAIMS	0.0	inus 3 =	* /			X43=		1		n
М	JLTIPLE DEPE	NDENT CLAIM P	RESENT					A43=	 	OR	X86=	84
* 1	the difference	in column 1 ic	less than zero, enter "0" in col			nolumn 2	I	+145=		OR	÷290=	
•		•						TOTAL	<u></u>	OR	TOTAL	
		(Column 1)	MENDED	(Colum	าก 2)	(Column 3)		SMALL	ENTITY	OR	OTHER SMALL	
AMENDMENT A		CLAIMS REMAINING AFTER AMENDMENT		HIGHE NUMB PREVIO PAID F	BER USLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		=		XS 9=		OR	X\$18=	
	Independent			***		=		X43=		OR	X86=	
-	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM							+145=		OR	+290=	
	1	8 1 .	- C 4			•	l	TOTAL			TOTAL	
		(Column 3)	,	ADDIT. FEE	<u> </u>]O''',	ADDIT. FEE					
AMENDMENT B		CLAIMS REMAINING AFTER AMENDMENT		(Colum HIGHE NUMB PREVIOI PAID F	ST ER USLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		= .		X\$ 9=	:	OR	X\$18=	
	Independent	*	Minus	***		=		X43=		OR	X86=	
	FIRST PRESE	NTATION OF ML	ILTIPLE DEP	ENDENT	CLAIM			+145=		OR	+290=	
								TOTAL ODIT. FEE		OR ,	TOTAL ADDIT. FEE	
(Column 1) (Column 2) (Column 3)												
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT		HIGHE NUMBE PREVIOL PAID FO	ER JSLY	PRESENT EXTRA		RATE	ADDI- TIONAL FEE		RATE	ADDI- TIONAL FEE
	Total	*	Minus	**		= .	ſ	X\$ 9=		OR	X\$18=	
	Independent	*	Minus	***	٠	= .	 	X43=		t	X86=	
	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM						+	+145=		OR		
• 11	* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.									OR	+290=	
** If the *Highest Number Previously Paid For* IN THIS SPACE is less than 20, enter *20.* TOTAL ADDIT. FEE TOTAL ADDIT												